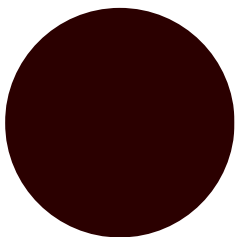
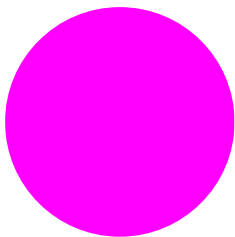
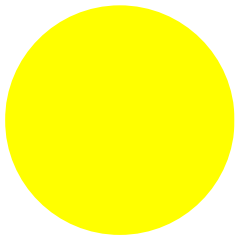
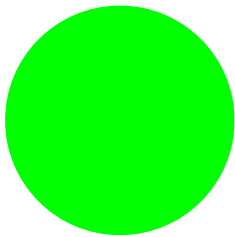
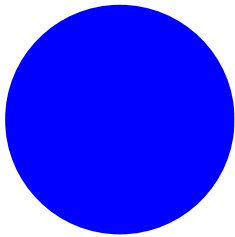
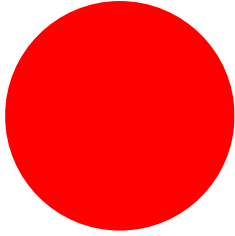


MEMORY



You can use this memory to store and retrieve values for your computer. Each colour holds a single value and is called an “address”. If you need to change or “overwrite” an address, simply cross out a value and write a new one.